Core Gameplay

GDD

Designer/Lead/Klien

Blueprint, Flowchart

(Figma)

Programmer

Code Gameplay

Kotak muncul

(Phaser)

Bola Muncul

(Phaser)

Arahkan bola dan menyentuh dan memantul

(Phaser)

Bola Kembali ke bawah

(Phaser)

Muncul Kotak baru dari atas

(Phaser)

Artist

Asset Game

UI Game

Illustrator

Change Theme

Desain Bola dan Kotak

Illustrator

Sound SFX

Balancing

Scoring desain

History Last Turn

Save Last Score

Leaderboard

Save Highest Score

Asset Implementation

(Phaser)

Review

Testing

(Browser)

Bugfix

Deployment

Membuat host server dan Website URL

Option and Setting: Restart, mute, Back To home, Pause, Continue